



# Kindergarten Rule Book



**Registration:** All players **MUST** be registered with the BGCLCV before participating on a team.

## **Equipment:**

- The Ball: Size 3.
- Uniform: BGCLCV issued uniform. Non-uniform clothing is allowed based on weather conditions.
- Footwear: tennis shoes or soft-cleated soccer shoes.
- Shinguards: Must be worn
- Illegal Equipment: hard protruding objects, casts, jewelry and zippers.
- Goal: 6 ft. wide pop up.

## **Number of Players:**

- Maximum number of players on the field at any one time is three (3). **NO GOALKEEPER.** May use a defender who stays on their side of the field, but must move to center circle when ball is on opposing team side (may not just stay by the goal)
- Maximum number of players on the roster should not exceed six (6).
- Substitutions: At any time with the permission of the referee.
- Teams and games are coed. An uneven number of boys & girls per team are allowed.
  - If a team does not have three (3) players to start a game; they have the option to play with less players (minimum of 2). A team may borrow players from the other team if they have enough to share and field a team.

## **Player Placement:**

- See player placement policy on the website ([www.poweroftheclub.org](http://www.poweroftheclub.org)).

## **Field Size:**

- Dimensions: The field of play shall be rectangular, 15x30yds
  - Markings: Distinctive lines no more than five (5) inches wide.
  - Halfway Line: shall be marked out across the field.
  - Center Circle: with a three (3) yard radius.
  - Corner Arcs: Four (4) each with a two (2) feet radius.
  - Goal Kick Lines: A line four (4) yards into field from the center of the goal line.
  - No Touch Zone: Half circle arc in front of the goal five (5) feet radius from center of the goal.

## **Start of the Game:**

- Rock, paper, scissor or coin flip administered by referee. Winner chooses if they want to start with the ball 1<sup>st</sup> or 2<sup>nd</sup> half, loser picks which side they start on.

## **Duration of the Game:**

- The game shall be divided into four equal eight (8) minute quarters with a three (3) minute half-time break and a one-minute break between quarters 1 & 2 and between quarters 3 & 4.

## **The Start of Play:**

- The offense can have any amount of players in the center circle on their half of the field.
- The defense must be outside the center circle and on their half of the field.
- The offense will kick the ball in any direction to signal the start of play from the center mark.

**Ball in and Out of Play:**

- Ball must completely cross the line to be “out of play,” ball is “in play” if any part of the ball is on or above the line.

**Method of Scoring:**

- Ball must completely cross the goal line between goal posts and beneath crossbar for a goal.

**Off-Side:** None at this age level.

**Fouls and Misconduct:** No cautions or ejections issued, if players are getting too rambunctious referee will ask coach to substitute player to give the child a chance to calm down.

**Free Kicks (No Penalty Kicks):**

- All free kicks will be direct.
- Opponents must be four (4) yards away from the ball during a free kick.

**Throw-In:**

- Awarded when the ball completely crosses the sideline.
- Opponent must be three (3) yards away.

**Goal Kick:**

- Awarded when the team that is attempting to score a goal, kicks the ball over the goal line outside of the goal posts. The opposing team puts the ball back into play with a goal kick.
- The goal kick should be taken from the goal kick line marked on the field.
- Opponents must be three (3) yards away from the ball.

**Corner Kick:**

- Awarded when the team defending the goal last touched the ball when it crosses the goal line.
- The opposing team puts the ball back into play with a corner kick inside the corner arc.
- Opponents must be three (3) yards away from the ball.

**Slide Tackling:** Not allowed at this level

**Heading policy/rule: (New for Fall 2019)** Players cannot use their heads to control a ball in the air, pass the ball OR shoot on goal. If a player heads the ball at this age, the referee will blow their whistle and award a free kick to the opposing team.

**General Rules:** Coaches are responsible for knowing and following the rules and having them available at every game. The rules govern the game and are not open to negotiation. All rules apply. Ignorance of the rules or inadvertent violations will not be tolerated. The rules supersede any error made by a referee during the course of the game. Any situation/incident not covered by the rules will be arbitrated by the Athletic Director (upon consulting with the field monitors, referees and all involved parties).

For more information, contact:

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