Athletics Placement Policy

Section 1 - Player Placement:

Player Placement will now be chosen through a Lottery System. Players will be sorted by grade level and where they are located (Clarkston or Lewiston). The criteria listed below outline everything that is considered when creating teams for **ALL** sports leagues through the Boys & Girls Clubs of the Lewis Clark Valley.

- Teams will be determined by a lottery system. All children who register will be sorted by the city/area that they live in and by grade they attend. After they have been sorted each child will be numbered and entered in the lottery. *Exception See* #5
- 2. All children MUST have a current Club School Year Membership as well as have paid the sports fee prior to the first practice or game. A player may not turn out until registration is made and fees are paid. Once the roster is full no additions or deletions can be made. No exceptions!
- 3. Coaches may not reserve players, except for the head coach's own child. A player may not reserve a coach to play for but must go through the Registration and Lottery process. The child of the head coach will be automatically placed on their parent's team. Each team is limited to one head coach and one assistant coach.
- 4. The Club cannot and will not guarantee any team or coach for any reason, including transportation, or other extenuating circumstances. All players MUST go through the appropriate process.
- 5. Exception to #1, All players in grades 7-8 will be placed by school they attend.

* Note: Roster minimums and maximums are listed in the section 'Roster Sizes'. No exceptions will be made to these roster limits unless deemed necessary by the Athletic Director. Players will be placed on these rosters until they are filled and then kids will be moved based upon the Athletic Director's discretion.

Section 2 – General Rules for ALL Leagues

GENERAL RULES:

1. Coaches are responsible for knowing and following the rules of our leagues and having them available at every game. The rules govern the game, will be applied, and are not open to negotiation. All rules apply. Ignorance of the rules or inadvertent violation is not excused and will not be considered. The rules supersede any error made by a referee and / or other person (including scorekeepers and timers) during the course of the game.

2. Any rule or situation not contained herein or in each league's specific rulebook becomes the sole discretion of the Athletic Director

3. All leagues will be governed by the Athletic Directors. The Athletic Directors will have final judgment on all problems, issues and penalties.

4. SPORTSMANSHIP is the highest priority along with PARTICIPATION. Any coach or player who is deemed inappropriate may be suspended from a game or from the league. Referees, Club employees, court/field monitors and the Athletic Director's ALL reserve the right to suspend any player, coach, or fan who is deemed unruly.

5. A coach or player who physically or verbally abuses any person, in any manner, has potential to be suspended from a game or from the league and/or future leagues. ONE warning will be given for any verbal abuse. On the second offense of verbal abuse the individual will be ejected/suspended from the game and/or from the league or future leagues depending on the severity. Any PLAYER who partakes in ANY form of physical abuse will be ejected from the current game or suspended from the next game. A second offense or intentional abuse that causes physical harm will be an automatic suspension from the league and potentially future leagues. Any COACH or FAN who partakes in physical abuse will be subject to an automatic suspension from the current league and potentially future leagues. The severity and consequences of ALL physical or verbal abuse by any coach, player, or fan will be solely at the Athletic Director's discretion.

6. All players MUST BE CURRENT MEMBERS OF THE CLUB. Fees must be paid in full prior to initial participation in a practice or game. Rosters are completed by the Athletic Director's. For those who qualify, financial assistance and scholarships are available; please consult the Athletic Directors for more information. Unpaid and / or unregistered players are not eligible to practice, be drafted or placed. Late registrants will only be placed IF the Athletic Directors allow. Only players approved and / or placed by the Athletic Directors are eligible to play.

7. A refund for a SPORTS membership will be available until three weeks prior to the start of season. If games start on a Saturday, then the 3-week full refund deadline date will fall on the Friday prior to the actual three-week full refund deadline. A 50% refund is available until the first game of the season. NO REFUNDS will be available after the season begins.

8. Minimum roster number is mandatory, unless the Athletic Directors determine there is a shortage of sign-ups. No additions/deletions are allowed on any roster unless approved by the Athletic Directors. There will never be an exception to exceed the roster limit nor will there be any exception to be under the roster minimum unless stated by the Athletic Directors. Any non-roster player appearing

in a game constitutes play of an ineligible player and results in a forfeit and potential suspension from the league for that team's coach.

9. The Boys and Girls Club provides NO INSURANCE coverage of any kind for coaches, officials, and spectators. Officials CANNOT drive children to and from games / practices. The Club does provide secondary insurance coverage for all members within the limits and procedures of the coverage. Consult the Athletic Directors for claim forms and a pamphlet detailing what is covered and what is not.

10. Coaches are responsible for ALL EQUIPMENT checked out. If any equipment is available, the Athletic Directors will inform the coaches at the coaches' meeting prior to the start of the season. An Equipment Rental Form must be filled out prior to renting any Club equipment. If the equipment is not returned prior to the final day of the specific league a predetermined fee (based upon the equipment) may be charged, or suspension from future leagues

11. START EVERY GAME ON TIME. For example, if the schedule says the game starts at 7:00 pm, the teams are expected to be on the field/court ready to play at that time. If a team or teams are not ready following a 5-minute grace period, the result is a forfeit.

12. TEAMS WILL BE DECIDED in the following manner: Kids will be sorted by grade and city and will be put through a lottery system using a randomized generator. The lottery will be conducted by the Athletic Directors. Late signups (Those who register after the Deadline) will not be entered into the lottery they will be placed on a team based on need and Athletic Director's discretion. Siblings may play on the same team, but it will need to be noted on registration. <u>No trades or movement may be</u> <u>made</u>.

NOTE: No player can be guaranteed a particular coach or teammate for transportation / carpool reasons or any other purpose,

13. ALL GAMES are scheduled by the Athletic Directors. NOTE: Several times during the season, coaches inform the Club that a game can't be played because a full team can't be fielded due to player absences. Except for serious or unavoidable problems, games WILL NOT be rescheduled. Such items as "going camping," "gone skiing," "little league tryouts", "my bowling night", or "fair time" will not be accepted.

14. Weather cancellations, gym cancellations, field cancellations, or other conflicts often necessitate game number fluctuations. Sometimes it becomes impossible to make up a game; therefore, it is not unusual for some teams to play more games than others.

15. NO PROTESTS ARE ALLOWED. Have the rules with you. Problems must be worked out on the spot between the two coaches and the official. Again, have the rules with you!

16. A player may play up one grade level only. Example: a 3rd grader may not play on a 5th grade team but may play on a 4th grade team. A player may not play down any level. See General Rule #12.

17. Teams must wear Club-provided game shirts as game uniforms. Undershirts of any color are acceptable, except the color of the opposing team's shirts. If a team neglects to wear their issued uniforms to a game, it may result in a forfeit. Shirts must be tucked in, and pants or shorts pulled up.

18. No alcohol, weapons, tobacco, drugs, vaping or smoking on school or Boys
& Girls Club property, inside or outside.

19. Coaches are responsible for seeing, supporting and ensuring that the Club rules and philosophy are adhered to. The official is there to call the "nuts-and-bolts" of the game, not to arbitrate disputes between coaches. Again, have the rules with you!

20. Pictures are scheduled by the Athletic Directors; they are optional and NOT included in the fee. Pictures are returned to the coach for distribution to the players.

21. Game balls for each sport are selected by the officials. Games will not be played with a ball that is provided by either team.

22. Play all games as scheduled. Failure to appear or play a scheduled game will result in a forfeit. A make-up will NOT be rescheduled in such circumstances. Make-ups will only be scheduled when the Athletic Directors cancel the game due to unforeseen circumstances.

23. Players may not wear bandannas, rings, watches, necklaces, earrings, and other jewelry or attire that the referees deem inappropriate. Sweat bands must be worn around wrists or around forehead, not around necks. Shoes must be tied and laces tight and not overhanging inappropriately. Shirts must be tucked in and shorts must be pulled up.

*Any rule that is not outlined above or contained within the rulebook of each league specifically is at the discretion of the Athletic Directors.

Section 3 - Roster Sizes

Each sport/grade may have a different roster minimum or maximum. Roster sizes are set based upon the number of players on field/court at one time, the length of game, and the field/court size. No exceptions will be made to alter these roster limits unless specified by the Athletic Directors. If there are more players than the roster maximum allows the extra players will be bumped to another team UNLESS there are enough players to reach the minimum of a second team from that school

Football:

• All Grades: 8-10 players

Soccer:

- K: 5-6 players
- 1st: 6-8 players
- 2nd: 7-9 players
- 3rd -4th: 9-11 players
- 5th-9th: 11-13 players

Basketball:

- 3rd Grade: 5-7 players
- 4th-9th Grade: 7-10 players

Section 4 - Late Registrations:

Late registration will ONLY be available at the Athletic Director's discretion, DO NOT expect to be able to register late. Late registration only occurs if the Athletic Director's deem necessary. Late registrants will be placed solely at the Athletic Director's discretion. The placement policy in Section 1 DOES NOT apply to players who were registered late. The Athletic Directors will place late registrations where they are needed and where roster spaces allow.

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